

SPOT SEARCH!

GAME TO PLAY AT HOME



FIND SPOTS IN THE ROOM THAT MATCH PROPERTIES OF OBJECTS.

What do you notice about the properties of different objects?

TIME 20 minutes

MATERIALS

- Spot Pictures
- Clue List
- Tape (optional)

NUMBER OF PLAYERS: 2 or more, plus an adult or older child to read the clues

DIRECTIONS

1

SET UP

Find a room to play in. Make sure there's lots of room to move around. Cut out the Spot Pictures, and place them around the room.

2

GOAL

Your child will **observe** objects. They will **compare** the objects' properties.

3

PLAY

For round 1, players start in the middle of the room. Read clue 1 from the Clue List for round 1. Players move to a Spot that fits the clue. Each player must **explain** how the Spot fits the clue.

Do the same thing for clue 2 and clue 3.

4

PLAY

For round 2, make two teams: red and yellow. Teams start in the middle of the room. Read clue 1 from the Clue List for round 2. Players move to the Spot that fits their team's clue. Each player must **explain** how the Spot fits the team's clue. Ask players, *What do you **notice** about where the different teams are standing?*

Do the same thing for clue 2 and clue 3.



5

PLAY

For round 3, each clue gives two properties! Players start in the middle of the room. Read clue 1 from the Clue List for round 3. Players move to a Spot that fits both parts of the clue. Each player must **explain** how the Spot fits the clue.

Do the same thing for clue 2 and clue 3.

6

SHARE

Encourage children to **share what they found out** about the properties of the objects. Which objects share properties? Which objects do not share properties?

7

MORE WAYS TO PLAY

- Try this instead of using the Spot Pictures! Before playing, each player chooses a real object to be a Spot in the game. Have the player introduce their Spot and describe some properties to use in the game. For example, *This is my teddy bear. It is brown and soft.* Then place these objects around the room to use as Spots during the game. Change the clues to match the properties of your new Spots.
- Play the “different” game! Players must stand near a Spot that is **not** the given property. For example, *Stand near a Spot that is not soft.* The Spot Pictures that are not soft are rubber band, rock, and tool.



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TWIN
CITIES
PBS

SPOT SEARCH CLUE LIST

ROUND 1

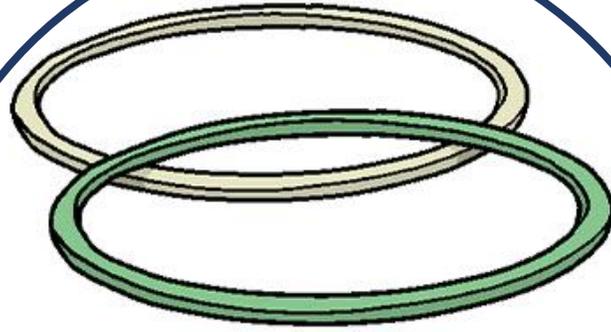
1. **Stand near a Spot with something blue.**
 - Players must stand near modeling clay, sock, or yarn.
2. **Stand near a Spot with something hard.**
 - Players must stand near rock or tool.
3. **Stand near a Spot with something stretchy.**
 - Players must stand near rubber band or sock.

ROUND 2

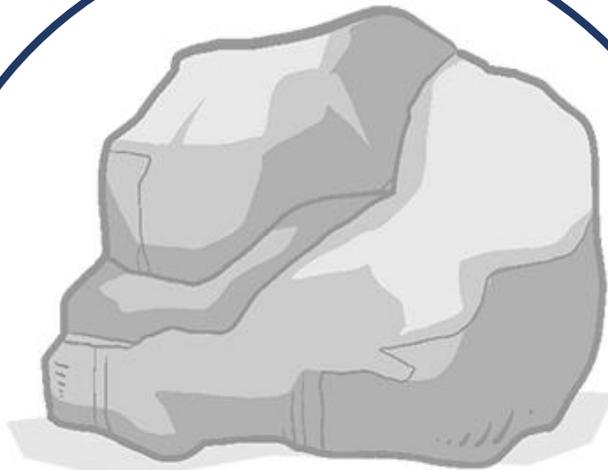
1. **If you're on the red team, stand near something blue.**
If you're on the yellow team, stand near something squishy.
 - Red team members may stand near sock, modeling clay, or yarn.
 - Yellow team members must stand near modeling clay.
2. **If you're on the red team, stand near something hard.**
If you're on the yellow team, stand near something shiny.
 - Red team members may stand near rock or tool.
 - Yellow team members must stand near tool.
3. **If you're on the red team, stand near something soft.**
If you're on the yellow team, stand near something stretchy.
 - Red team members may stand near sock, yarn, or modeling clay.
 - Yellow team members may stand near rubber band or sock.

ROUND 3

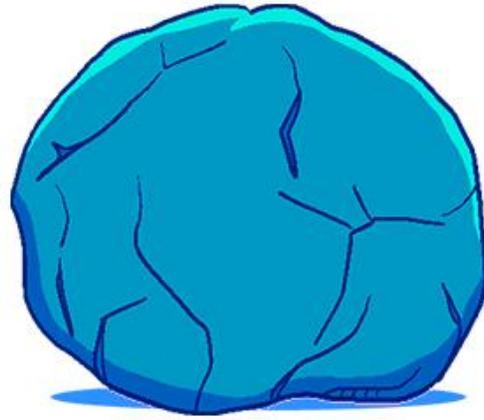
1. **Stand near something fuzzy and blue.**
 - Players must stand near sock or yarn.
2. **Stand near something hard and shiny.**
 - Players must stand near tool.
3. **Stand near something soft and stretchy.**
 - Players must stand near sock or modeling clay.



**RUBBER
BANDS**



ROCK



CLAY



TOOL



SOCK



YARN